

RconIT Version 1.00 Help File



- General information

RconIT is a server administration tool which enables admins to easily issue a wide range of Rcon commands to their Enemy Territory server.

Version: 1.00

Released: 25 March 2006

Powered by www.GameDesign-Online.com

- Developers

Flak (Christian Jacobs)

Kennie

Burniole

Special thanks to Fragger for the German translation and support.

- System Requirements

Windows XP Operating System

- Usage:

Extract all the files and folders from the .zip file, and load the RconIT.exe file.

The language selection window should appear if you are loading RconIT for the first time, or if you did not click the "Remember Settings" box on the previous load.



Select the language you want RconIT to load with by pressing the button with the appropriate flag on it. If you wish to save your preferences, and stop the language selection form appearing on the following start-ups of RconIT, tick the “Remember Settings” box, and then press the “Load Language” button.

The main form will now appear:

From here, you can connect to your ET server.

The server properties frame is where you enter the ET server details. You can either enter the server properties in the text boxes, or click the Favourites List button to save your favourite servers.

If you decide to click the favourites button, you have the option to add a favourite server, delete a server, and “load” a server, which places the stored values in the main form’s text boxes for you.

Server Properties

Favorites List

Server IP Address: 62.75.218.214

Server Port: 27961

Server Rcon Password: *****

Connect To Server Disconnect From Server

After the server properties have been entered, click the Connect button (shown in red above).

RconIT

mod_version 3.2.5 mod_url http://etpro.anime.net/
g_maxlivesRespawnPenalty 0 voteFlags 43747 g_balancedteams 0
g_maxGameClients 0 g_covertopsChargeTime 30000
g_soldierChargeTime 20000 g_engineerChargeTime 30000
g_bluelimbotime 20000 g_redlimbotime 10000 gamename etpro
g_itchargeTime 40000 g_medichargeTime 45000
g_heavyWeaponRestriction 16 g_gametype 4 g_antilag 1 g_voteFlags 0
g_alliedmaxlives 0 g_axismaxlives 0 g_minGameClients 0 g_needpass 0
g_maxlives 0 g_friendlyFire 1 sv_allowAnonymous 0 sv_floodProtect 0
sv_maxPing 0 sv_minPing 0 sv_maxRate 225000 sv_minguidage 0
sv_punkbuster 0 sv_maxclients 26 sv_hostname [GameDesign-Online]
sv_privateClients 2 mapname mlb_egypt protocol 84 timelimit 20 version
ETTV 1.0 linux-i386 Dec 6 2005

RconIT Client: Server running ET

Send Custom/Additional/Game Play Commands

Send Command Type command here Show Game Play Commands

Basic Commands

Load Specified ".cfg" File .cfg File Name Password Lock The Server Password

Restart Server Kill The Server UnLock The Server Load ".Config" File

Broadcast Message Type the message you want to be shown in global chat.

Kicking/Banning

Kick By ID Number	Client ID #	PB Kick By Slot #	Client PB Slot #	PB Ban By Slot #	Client PB Slot #
Kick By Name	Client Name	PB Kick By Name	Client Name	PB Ban By GUID	Client GUID
Ban By Name	Client Name	PB Ban By Name	Client Name	PB Ban By IP	Client IP Address

Server Properties

Favorites List

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Server Rcon Password: *****

Connect To Server Disconnect From Server

Player Lists

Get Normal Players List Get PB Players List

Normal Players Popup PB Players Popup List

ETPro "Icheaters" list with ETPro GUIDs

Common PunkBuster Commands

PB ScreenShot of Slot # Client PB Slot #

Get Player Alias List Client PB Slot #

Add Suspicious IP To IP Guard List Client PB Slot #

Managing Bans

Retrieve PB Ban List Clear Bans From Memory

Unban By BanID # Ban ID #

Unban By GUID Client GUID

After a few seconds you should see some more data in the console box, and if the connection was successful, and RconIT has detected that the server is running ET, it should say "Server running ET", and the other buttons should become active.

Clicking on the various buttons may bring up additional forms, for more commands to be used. To get player IDs and #, click the Players List buttons in the "Players List" section of the main form. If you selected the "popup list", then the lists will refresh every few seconds.

To use command buttons with text boxes to the side, simply enter the appropriate parameter into the text box, then press the button to the side of it.

PB Kick By Slot # Client PB Slot #

To disconnect from the server, click the “Disconnect” button in the “Server Properties” section of the main form. This will close all other forms, and if RconIT disconnected successfully, this message will be seen in the console window.

**Disconnecting...
Disconnected from server.**

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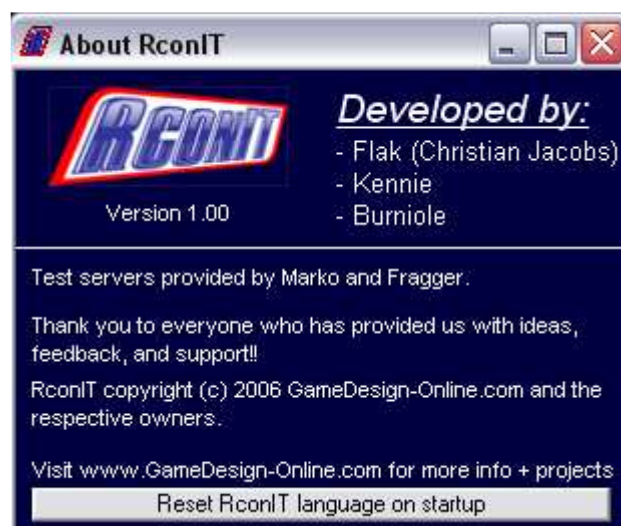
- FAQs

Q. When I try to connect to a server, RconIT displays “ÿÿÿÿdisconnect” in the console window.

A. This is a bug that RconIT has had for some time now. We’ve tried to fix this, but we can’t seem to determine what is causing it. Shutting down your firewall might work, but we think its something to do with the server’s response rather than the client’s. This only seems to affect a few people, but unfortunately there is not much you can do about it.

Q. Help! I accidentally selected the wrong language and ticked “Remember Settings”.

A. If you have selected the wrong language at the start (or want to change it), and have clicked the “Remember Settings” button beforehand, you can reset the language setup by clicking on the RconIT banner at the top of the main form. The About form will then appear (see below), and you can click the button at the bottom of the form to reset.



Q. Where can I post comments or give suggestions regarding RconIT to the developers?

A. Visit www.gamedesign-online.com and post on the forums – the developers read the forums regularly and will try to respond to your post as quickly as possible. Alternatively, you can chat to the developers on the

GameDesign-Online IRC Chat room - #GameDesign-Online @
irc.quakenet.org

Q. When I try to connect to an ET server, it says "Error: RconIT could not connect to an ET server".

A. This could be due to either the server being down, or blocking the connection attempt, or due to your connection. You could try shutting down your firewall to see if it makes a difference, or turn off anything that maybe restricting the connection attempt.

Q. When I try to connect to an ET server, it says "RconIT Client: Server does not appear to be running ET".

A. RconIT has managed to connect to the IP and port you specified, however the server has returned a bad response which means RconIT cannot detect that the server is running ET.

Q. I get a run-time error saying "Run-rime error '10054'. The connection is reset by remote side."

A. This means that RconIT has tried to connect to the IP and port you specified, but was rejected or unsuccessful. It's most likely that this is not an ET server.

Q. I get a run-time error saying "Run-rime error '10061'. The connection is forcefully rejected."

A. This is most likely a firewall problem. Try lowering your firewall or allow RconIT access.

Q. I get a run-time error saying something about "Type mismatch".

A. This is to do with what was typed into the text boxes. For example, if you typed a letter inside a text box that was expecting a number, it may bring up this error message.

Q. Is Flak sexy?

A. Absolutely.

Q. Is Kennie the pwnage?

A. DUH!